Name $\qquad$ \# $\qquad$
Date $\qquad$

## Frindle Quiz Chpt. 10-15

1. How did Judy discover that she had spoken to Nick?
a. She saw his picture in the class photo
b. Mrs. Chatham told her who he was
c. She took a guess
2. Why did Judy's story get things "hopping around town"?
a. It was the way she was on Nick's side in her writing.
b. It was the way she told the truth
c. It was how she made up parts of the story
3. Why were people always watching Nick?
a. He was always had a frindle in his hand
b. People thought he was a bad person
c. They expected him to be clever and funny all the time
4. What did Bud Lawrence owe Nick after the first three weeks of frindle sales?
a. $\$ 2250$
b. $\$ 8$
c. $\$ 60,000$
5. What did the town council vote to put on the sign on Route 302
a. Home to the Frindle mastermind
b. Home of the original Frindle
c. Home to Nick Allen, Frindle Inventor
6. How did Nick think they could make the lunch food better?
a. They would quit buying it until the ladies made it better
b. They would create their own cafeteria and sell food there
c. They would write letters to the newspaper
7. When did the Frindle story end?
a. At the end of fifth grade
b. It never ended
c. Ten years later
8. What three things were in the package Nick received?
a. A new dictionary, a handwritten notes, and a white envelope
b. Mrs. Granger's original dictionary, a white envelope and a gold frindle.
c. A new dictionary, a white envelope, one of Bud Lawrences' frindles.

Further thinking
9. How do the students know that Mrs. Granger is not looking at the punishment papers anymore? (chapter 10)
10. Why did every fifth grader get one wrong on the spelling test each week? (Chapter 13)
11. How had Mrs. Granger help the word "Frindle"? (Chapter 15)

1. rowdy a. a person who uses or buys something
2. mastermindb. last; persist
3. controversialc. row, disturbance
4. ruckusd. a person who provides the direction inwhich to create a project
5. consumerse. a clash of contrasting or opposingviews; a dispute
6. endures
f. boisterous in behavior; rough
